

Must-Hit-By (MHB)

Game Description

Must Hit By (MHB) is a configurable progressive modification that can be applied to fixed-amount progressive wagers of \$1, \$2, \$5, or \$25. A game featuring Must Hit By has the same game flow as a regular progressive game. The player qualifies for the MHB Bonus by placing a progressive wager, with a portion of the progressive wager going to the MHB meter. The MHB Bonus is awarded when the participating player's contribution increases the jackpot value higher than the predetermined value chosen by a random number generator (RNG).

The MHB configuration consists of:

- a starting amount (minimum value)
- a Must-Hit-By amount (maximum value)
- an incrementation rate (percentage of wager)

When configuring a progressive wager with the Must Hit By Bonus, the operator may elect to reduce the incrementation rate of one or more progressive meters in the original wager. The maximum total reduction that can be made varies by Must Hit By Bonus configuration.

Payout for the MHB bonus is not determined by a specific hand. Therefore, players participating in the progressive are eligible for the MHB bonus regardless of their hand. The meter will be reseeded when the MHB bonus award hits. The cost of the reseed has been factored into the casino's mathematical advantage.

Rules of Play

1. To begin each round, players must make the base game wager. They may optionally place any side bet wagers and the progressive wager. Players must place their progressive wager on the sensor in front of their betting position. The sensor will light up.
2. Once all players have placed their wagers, the dealer will press "START GAME" on the keypad. The sensors will then light up, indicating any progressive wagers. The dealer will then remove all progressive wagers from the table.
3. If an MHB bonus is triggered, it will be indicated on the Dealer's touchscreen display, and the light sensor will flash.
4. The dealer then follows house procedures for dealing the regular game.
5. The dealer reconciles the standard wagers, side bet wagers, and progressive wagers at the same time. Follow the procedure in the next section for reconciling percentage payouts from the progressive meter.
6. Progressive winners:
 - a. All percentage payouts, for both the normal progressive and the MHB bonus, are paid from the progressive jackpot shown on the progressive meter.
 - b. Other hands are paid from the tray; they do not come off the meter.
 - c. In the event more than one progressive meter payout hits during the same round, see

- Appendix A attached for resolution of the progressive hands.
- d. When a player has a progressive or MHB bonus winner, the dealer will select the player spot corresponding to the player with the winning progressive hand. The dealer will then press the appropriate hand button on the display. (If the hand button is pressed by accident, pressing it again will turn it off.)
 - e. The dealer shall then contact a supervisor.
 - f. Once the casino verifies the progressive win, the supervisor will press the confirm button. To complete the action, a Supervisor or Executive card (depending on jackpot level) swipe is required. This records the win onto the Game Manager computer and adjusts the meter appropriately for the prize won. House procedures are then followed for paying the prize.
 - g. When the dealer reconciles all action, the dealer presses "END GAME." This resets the system to begin the next hand.
7. Envy Bonus, if available on the progressive payable:
- a. A player making the progressive side wager also qualifies to win an envy payout. If another player at the table hits a hand associated with an envy pay, all other players who made the progressive side bet win the envy pay. The player hitting the hand receives the normal prize pay only but does NOT receive the envy pay. **Rule of thumb: You cannot win an envy bonus from yourself or the dealer. Envy Bonuses should only be paid to players at the table where the qualifying hand occurred.**
 - b. If a player's hand triggers an envy payout, the dealer will leave the hand face-up on the layout; otherwise, the dealer will lock up the cards. The dealer will then move on to the next player.
 - c. The dealer pays any Envy Bonuses at the end of the round. In the event that more than one player is involved in a qualifying envy pay, all players win multiple envy pays.

Appendix A

Reconciling Multiple Progressive Meter Wins

In the event more than one progressive hand, payable from the progressive meter, hits at the same table during the same round, the dealer will first pay the player farthest on his right and then move counter-clockwise to pay other players. As regulatory procedures permit, this policy can be replaced by casino internal controls.