Rules of Play for 3 Dice Football

3 Dice Football can be played on a standard craps table or an 8 foot tub. The game uses 3 standard dice (2 green and 1 red). Other equipment required consists of a Dice Stick, a "Puck" which fits in the appropriate square to indicate the current down, and a "Chip" which fits in the appropriate circle to indicate the current Yard Line. 3 Dice Football can accommodate up to 10 players.

How to Play

- The primary objective of 3 Dice Football is to score a Touchdown.
- The outcome of each down is determined by rolling 3 dice (see Dice Table).
- The game begins on the offensive 20 yard line.
- The Player has 3 downs to earn a First Down or score a Touchdown.
- A First Down is earned by reaching the 10 yard line.
- If a First Down is earned, the player has 3 new downs to score a Touchdown.
- A Trips TD (see Dice Table) results in an instant Touchdown and end of game.
- A Penalty (see Dice Table) results in a loss of 1 Yard and a loss of current down.
- A Turnover (see Dice Table) results in end of game.
- If a First Down or Touchdown is not achieved in the appropriate number of downs, the game ends.
- If a Touchdown is scored, the three dice are rolled once more ("extra point roll").
- If a Touchdown is scored, the same player rolls again, if not, the dice pass clockwise to the next player. Precedence to roll the dice is given to players wagering on the Full Game bets.

Dice Table 3 Dice are rolled on every down (2 green dice, 1 red dice).

There are 4 possible outcomes:

1) Yards Gained

= ☐ + ☐ - ☐

The yards gained on each play equals the total of the Green Dice, minus the Red Die

Example ⚅ + ⚂ - ⚄

= 4 yard gain

2) Penalty

= ☐ + ☐ < ☐

A Penalty occurs when the toal of the 2 Green Dice is less than the value of the Red Die, except for a Turnover. A penalty results in a 1 yard loss and loss of down.

Example ⚀ + ⚂ < ⚅

3) Trips TD = Any Triple

A Trips TD occurs when all 3 Dice show the same number, resulting in an instant Touchdown.

Example ⚂ ⚂ ⚂

4) Turnover

= ⚀ ⚀ ⚅

= ⚀ ⚂ ⚅

A Turnover occurs when a Red 6 is rolled with either a Green 1-1, or a Green 1-2.

Wagers

The following describes how all wagers are won:

Full Game Bets

If Full game bets are made, they must be made before each new game begins.

Touchdown: This bet wins if a touchdown is scored.

Defense: This bet wins if a touchdown is not scored.

Extra Point: This bet wins if a touchdown is made, and on the 'extra point' roll of the three dice, one or more of the dice shows the value "1", or any triple is rolled.

Single Play Bets

Single play bets are optional and can be made any time prior to the roll of the dice. The result of the dice determine the outcome for these wagers.

Trips TD: This bet wins if a Trips TD (any triple) is scored.

Penalty: This bet wins if a penalty occurs. A Turnover does not win.

Turnover: This bet wins if a turnover occurs. A turnover on downs does not qualify.

Cover 3: This bet wins if a Trips TD, penalty, or turnover occurs.

No Gain: This bet wins if zero yards are gained, or if a penalty or turnover occurs.

Big Play: This bet wins if 7 or more yards are gained, or if a Trips TD is scored.

Over 4 Yards: This bet wins if 5 or more yards are gained, or if a Trips TD occurs.

Under 4 Yards: This bet wins if 3 or less yards are gained, or if a penalty or turnover occurs. A Trips TD qualifies as 'Over 4 Yards'.

EXAMPLES OF 3 DICE FOOTBALL GAME

Example 1

		Dice Value				
DOWN	YARD LINE	Green Die #1	Green Die #2	Red Die	RESULT	
1st	20	4	5	4	5 yards	
2nd	15	6	2	1	7 yards	
1st and Goal	8	3	2	5	0 yards	
2nd and Goal	8	5	1	1	5 yards	
3rd and Goal	3	6	4	2	8 yards	Touchdown
Extra Point		3	1	2	one '1'	

Example 2

		Dice Value				
DOWN	YARD LINE	Green Die #1	Green Die #2	Red Die	RESULT	
1st	20	2	2	6	Penalty	
2nd	21	6	2	1	7 yards	
3rd	14	4	2	5	1 yard	Defense Wins

Example 3

		Dice Value				
DOWN	YARD LINE	Green Die #1	Green Die #2	Red Die	RESULT	
1st	20	5	5	6	4 yards	
2nd	16	3	2	1	4 yards	
3rd	12	1	6	4	3 yards	
1st and Goal	9	3	2	3	2 yards	
2nd and Goal	7	1	1	1	Trips TD	Touchdown
Extra Point		2	4	6	zero '1's	

Example 4

		Dice Value				
DOWN	YARD LINE	Green Die #1	Green Die #2	Red Die	RESULT	
1st	20	5	5	2	8 yards	
2nd	12	3	2	1	4 yards	
1st and Goal	8	1	2	6	Turnover	Defense Wins

Example 5

		Dice Value				
DOWN	YARD LINE	Green Die #1	Green Die #2	Red Die	RESULT	
1st	20	1	3	5	Penalty	
2nd	21	6	6	1	11 yards	
1st and Goal	10	3	1	3	1 yard	
2nd and Goal	9	5	5	1	9 yards	Touchdown
Extra Point		4	4	4	Triples	

Example 6

		Dice Value				
DOWN	YARD LINE	Green Die #1	Green Die #2	Red Die	RESULT	
1st	20	5	3	4	4 yards	
2nd	16	6	1	3	4 yards	
3rd	12	1	6	5	2 yards	
1st and Goal	10	3	2	6	Penalty	
2nd and Goal	11	1	2	1	2 yards	
3rd and Goal	9	4	3	2	5 yards	Defense Wins

3 Dice Football Pay Tables

Full Game Bets

Pay Table	Pays
Touchdown	1 to 1
Defense	4 to 5
Extra Point	
⚀	1 to 1
⚁	10 to 1
⚂	50 to 1
Any Triple	*10 to 1*

Single Play Bets

Pay Table	Pays
Trips TD	33 to 1
Penalty	11 to 1
Turnover	66 to 1
Cover 3	7 to 1
No Gain	5 to 1
Big Play	4 to 1
Over 4 Yards	1 to 1
Trips TD Bonus	7 to 1
Under 4 Yards	1 to 1