



Double Down Madness™ Blackjack offers a distinctive twist on the traditional game, featuring 6 or 8 decks. In this version, each Player receives a single card initially, with the ability to continually double down or hit as desired. This grants Players the flexibility to enhance their blackjack payouts significantly.

### Rules of Play

In Double Down Madness, the player(s) will place their mandatory main wager, with the optional Push 22 side wager. To start the round, the dealer deals, according to the house blackjack procedure, each player one face-up card, and themselves a face-up and a face-down card. No splitting or surrender is allowed. The Dealer will hit soft 17.

Insurance is offered anytime the Dealer's up card is an Ace. If the Dealer has a blackjack, all wagers will result in a loss. No second card would be dealt to the player.

If the player's hand does not exceed 21, they have the options to stand, hit, or double down before receiving another card. Players can hit and double down multiple times during the round until they either choose to stand or bust out their hand. The amount for each double down can be up to the total amount already in play.

Anytime a player's initial card is an Ace, the player will have the option to hit or double but will only receive one card. If the player doubles down and gets a blackjack, the player will receive the posted blackjack odds for both the main wager and double down amount.

If the dealer has a point total of 22, any main wagers and doubles will push. The Push 22 side bet wins if the dealer has a point total of 22; otherwise, it loses.

## RECOMMENDED DEALING PROCEDURES

- 6 or 8 decks of cards or a continuous shuffling machine (recommended).
- Players place their mandatory blackjack wager within the posted casino limits. Additionally, placing the optional Push 22 side wager.

## DEALING

- 1) The dealer starts by dealing themselves one face-down card.
- 2) Then, they deal each player one face-up card.
- 3) Finally, the dealer deals themselves the last card face-down, followed by flipping over the initial face-down card to reveal it face-up on top (dealing procedure is subject to house discretion).

**Note** - The dealer receives two cards, while each player is dealt one card to begin the game.

## DEALER'S UP-CARD | INSURANCE

- The dealer checks for blackjack using the peeker when their face-up card is an Ace or a 10-value card (10, Jack, Queen, or King).
- Insurance is offered when the dealer's face-up card is an Ace.
- If the dealer has blackjack, all main wagers will lose, and insurance bets are paid out at 2 to 1. No second card or even money is allowed.
- If the dealer doesn't have blackjack, any insurance bets lose, and the game proceeds according to house procedures.

## PLAYER DECISION

The dealer starts from the player seated at the leftmost position and proceeds to the right, offering each player three choices:

- 1) **Stand:** Maintain their current hand value.
- 2) **Hit:** Request an additional card. (The dealer will place all hit cards vertically on the table)
- 3) **Double Down:** Double the initial or previous wager(s). (The dealer will place all double down cards horizontally on the table)
  - a. **Note** – No splitting or surrender is allowed.

- Players can hit and double down with each card they receive, placing the additional wager on the left side (dealer's right) of their initial wager. When doubling down, players can match up to the amount already wagered in the game (chip placement is subject to house discretion.)
  - Ex. Player doubling down initial wager \$5 | \$5 | \$10 | \$20 | \$40 | etc.
- Players have the option to keep hitting or double down until they decide to stand or go over 21 and bust. If a player busts, they lose their main wager along with any additional wagers made from doubling down.
  - The Push 22 side wager for busted hands stays active, and the dealer will tuck the busted hand under the side wager (card placement is subject to house discretion). This side bet remains active until the dealer acts on their hand.

## PLAYER ACE | BLACKJACK

- If the player's initial card is an Ace, they can **ONLY** receive one additional card regardless of their decision to hit or double down.
- If the player doubles down and receives a blackjack, they receive a complete payout for both their main wager and double down wager.
- Any player blackjack will be paid immediately, and the dealer will collect the cards and place them either in the discard rack or tucked underneath the Push 22 side wager (if applicable).
  - Players are not allowed to redouble down after receiving a blackjack.

## DEALER'S ACTION

- After all players have made their decisions (stand, hit, double down), the dealer will act on their hand following house rules.
- The dealer must hit on soft 17 and stand on any hand total higher without going over 21.
- The dealer begins with the player on their right and proceeds to the left, comparing their hand value with each player's hand.
- Players with a higher hand total receive a 1 to 1 payout from the chip tray for their main wagers and any additional wagers from doubling down (if applicable).
- Players with a lower hand total will lose their main wagers and any additional wagers made from doubling down (if applicable). The dealer will collect the chips and place them in the chip tray.
- If the dealer and player have the same hand value, it results in a push.

## DEALER'S HAND | PUSH 22

- If the dealer draws a point total of 22, any main wagers and doubles will result in a push.
- The Push 22 side bet wins if the dealer has a point total of 22. See payable for odds.
- Players with blackjacks are paid before the dealer hits out their hand, so they are exempt from the Push 22 rule.