

Double Up Insanity Rules of Play

INTRODUCTION

Double Up Insanity is a variation of Blackjack played with a shoe containing either 6 or 8 standard decks. Card point values are the same as in conventional Blackjack.

RULES OF PLAY

The game begins after the player places a main wager and an optional Dealer 22 side wager. The player receives one face-up card, while the dealer receives one face-up and one face-down card.

Dealer Blackjack Peek

If the dealer's face-up card is an Ace, 10, Jack, Queen, or King, they will peek for blackjack. If the dealer has a blackjack, the game ends immediately, and the player loses their main wager, regardless of the player's hand.

Player Actions

If the dealer does not have a blackjack, the player can take the following actions:

- **Hit:** The player receives an additional card.
- **Stand:** The player's turn ends.
- **Double Down:** The player places an additional wager equal to their initial wager. Unlike conventional Blackjack, a player can continue to hit after doubling down. The only exception is if a player doubles down on a single Ace; in this case, they are dealt a single card and must stand. A player can double down even if they have three or more cards.

The player continues to take actions until they stand or their hand busts (exceeds 21). If the player busts, they lose their main and any additional double-down wagers. If the player gets a blackjack by hitting or doubling down, they win immediately based on the configured payable.

Dealer's Turn

After the player's turn, the dealer reveals their face-down card. The dealer must hit until their hard total is 17 or higher, including hitting on a soft 17.

- If the dealer's final total is exactly **22**, all non-busted player wagers push.
- If the dealer's total is anything else, the player and dealer hands are compared as in conventional Blackjack.

Insurance

If the dealer's up-card is an Ace, the player may place an optional Insurance wager, equal to half of the main wager. If the dealer has a blackjack, the Insurance wager pays 2 to 1. Otherwise, the Insurance wager is lost.

Dealer 22 Wager

This wager wins if the dealer busts with a total of exactly 22. The wager pays according to the dealer's hand. The dealer will continue to draw cards to resolve this wager even if all player hands have been settled. The wager loses if the dealer ends with any total other than 22.

Following are the Double Up Insanity paytables.

Blackjack Paytables

Event	Version1	Version 2	Version 3
Suited Blackjack	2 to 1	3 to 2	3 to 1
Non-Suited Blackjack	3 to 2	3 to 2	1 to 1

Dealer 22 Paytables (Version 1)

Dealer Hand	Pay
Dealer 22	11 to 1

Dealer 22 Paytables (Version 2)

Dealer Hand	Pay
Total 22, Suited	50 to 1
Total 22, Same Color	20 to 1
Total 22, Mixed Colors	8 to 1