

## PROPOSED AMENDMENT TO REGULATIONS 23.020, 23.025, AND 23.050

**PURPOSE:** To add definitions for “card game progressive,” “card game promotional pool,” and “card game promotional rake-off” as specifically applicable to card games; to clarify drop box procedures also include other requirements; to add requirements related to promotional drop boxes; to add requirements regarding promotional rake-offs; and to take such additional action as may be necessary and proper to effectuate these stated purposes.

### REGULATION 23 CARD GAMES

(Draft Date: January 14, 2026)

New  
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Effective Upon Adoption

**23.020 Definitions.** As used herein, the following terms shall have the following meanings:

1. No Change.
2. No Change.

3. Card game progressive: A card game progressive payoff schedule, including those associated with contests, tournaments, or promotions, that increases automatically over time as the card game is played. Except as otherwise provided herein, Regulation 5.110 applies to card game progressives. The term does not include card game promotional pools that are paid out through a mechanism other than a progressive payoff schedule as set out in Regulation 5.110(5).

4. Card game promotional pool: The total funds contributed by the licensee and collected from card game promotional rake-offs which are used to fund all types of card room promotions. The promotional pool must be given back to the licensee's card game patrons and are to be used solely for card room promotions.

5. Card game promotional rake-off: A percentage of the pot that is taken out to fund the card game promotional pool.

[3]6. Card game shill: An employee engaged and financed by the licensee as a player for the purpose of starting and/or maintaining a sufficient number of players in a card game.

[4]7. Card room bank: An imprest fund which is a part of and accountable to the licensee's casino cage or bankroll but which is maintained in the card room exclusively for the purposes set forth in Regulation 23.045(1).

[5]8. Card table bank: An imprest inventory of cash and chips physically located in the table tray on the card table and controlled by the licensee through accountability established with the card room bank. The card table bank shall be used only for the purposes set forth in Regulation 23.045(2).

[6]9. Check: To waive the right to initiate the wagering, but to retain the right to call after all the other players have either wagered or folded.

[7]10. Hand: One game in a series, one deal in a card game, or the cards held by a player.

[8]11. Pot: The total amount anted and wagered by players during a hand.

[9]12. Proposition player: A person paid a fixed sum by the licensee for the specific purpose of playing in a card game who uses his or her own funds and who retains his or her winnings and absorbs his or her losses.

[10]13. Raise: A wager made in an amount greater than the immediately preceding wager.

[11]14. Rake-off: A percentage of the pot which may be taken by the licensee for maintaining or dealing the game.

[12]15. Stake: The funds with which a player enters a game.

[13]16. Stakes player: A person financed by the licensee to participate in a game under an arrangement or understanding where by such person is entitled to retain all or any portion of his or her winnings.

[14]17. Table tray: A receptacle used to hold the card table bank.

[15]18. Time buy-in: A charge to a player, determined on a time basis, by the licensee for the right to participate in a game.

### **23.025 Card game drop boxes [procedures].**

1. No Change.
2. No Change.

3. A promotional drop box shall be utilized solely for all card game promotional rake-off funds. The promotional drop box shall be a locked container affixed to a card game table in plain view of the public.

### **23.050 Rake-off, card game promotional rake-off, and time buy-in.**

1. No Change.
2. No Change.
3. No Change.

4. Card game promotional rake-off shall be placed in the promotional drop box and not comingled with the card game rake-off or any other funds.